A500 - Keepaway Inside Circle - SW

Key Points:

Protect the puck by shielding it with the body. Use head and shoulder fakes and escape moves.

Description:

- Alternative A 3 to 6 players are inside a circle with one puck each.
- On the whistle they play keepaway with their puck and try to knock the other players pucks out of the circle.
- Last player in the circle wins.
- Alternative B is to stay in the circle and steal other players pucks when you lose your puck and the player with the last puck wins.

http://www.hockeycoachingabcs.com/mediagallery/media.php?f=0&sort=0&s=20140506131905434

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