DT200 - 3-2 x 2 - MRU

Key Points:

Defense communicate and deny passes across the midline. Forwards create 2-1's and attack the net quickly using give and goes.

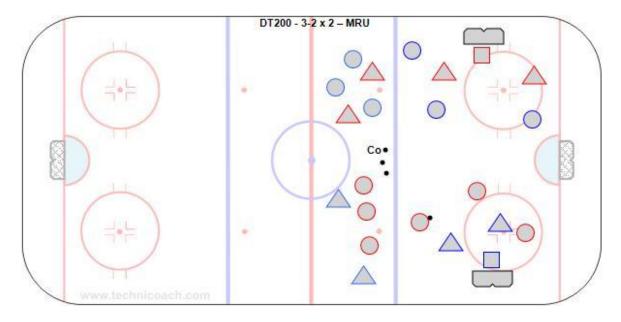
Description:

- 1. Three reds vs. two blue on one half and three blue vs. three reds on the other.
- 2. Start with the coach shooting in a puck at one end.
- 3. Red attack 3-2 and Blue defend and pass to Blue forwards on transition.
- 4. Shoot in a new puck after a goal or the goalie freezes it.
- 5. Play 45" 60" and rotate in new players.

*Use this game to play even and uneven situations up to 3-3 including random situations where the players must read and communicate how many attackers.

*Option: Paint a line to divide the end into two zones.

http://www.hockeycoachingabcs.com/mediagallery/media.php?f=0&sort=0&s=20170215101048259 https://youtu.be/chTls9Z2tUc



^{*} Keep score.